BigHugFX

We are looking for:
COMPOSITING ARTISTS

1. Composite Visual Effects Shots:
- Utilize industry-standard compositing software (e.g. Nuke) to integrate various elements, including live-action footage, CGI, matte paintings, and FX, into seamless and photo-realistic compositions.
- Apply advanced compositing techniques such as color grading, keying, rotoscoping, tracking, particle systems and layering to achieve the desired visual effects according to project requirements.

2. Collaborate with Production Team:
- Work closely with supervisors, and other members of the production team to understand project objectives, creative vision, and technical specifications.
- Participate in project briefings, reviews, and feedback sessions to ensure alignment with client expectations and project guidelines.
- Ability to work gracefully under pressure to meet deadlines, and with minimal supervision.

3. Execute Creative Vision:
- Interpret creative briefs, concept art, storyboards, and reference materials to develop and execute compelling visual effects sequences that enhance storytelling and evoke the desired emotional response.
- Demonstrate creativity, artistic flair, and attention to detail in crafting visually stunning and engaging compositions that elevate the overall quality of the project.
- Independently provide solutions to technical and aesthetic problems, with minimal direction, and can handle the most difficult tasks under intense time pressure.

Qualifications:
- Strong aesthetic skills in judging photo-realism and color.
- Strong communication skills.
- proficient in English
- min. of 5 years of working experience in the vfx industry
- nice to have: programming skills
- Familiarity with using Linux systems

Please send your application/CV to: **hugme@bighugfx.de**