



We are looking for:

## **ENVIRONMENT ARTISTS**

### **1. Create compelling environments:**

- Utilize industry-standard 3D and compositing software (e.g.Houdini, Mari, Substance, Photoshop, Nuke) to create believable set extensions and environments.
- Combine strong CG with 2.5D matte painting and compositing techniques to build effective and flexible setups.
- Make use of any available set data such as HDRIs, photogrammetry and Lidar to extend, replace or enhance the plate environment.

### **2. Collaborate with Production Team:**

- Work closely with directors, supervisors, and other members of the production team to understand project objectives, creative vision, and technical specifications.
- Participate in project briefings, reviews, and feedback sessions to ensure alignment with client expectations and project guidelines.

### **3. Execute Creative Vision:**

- Interpret creative briefs, concept art, storyboards, and reference materials to develop and execute compelling visual effects sequences that enhance storytelling and evoke the desired emotional response.
- Demonstrate creativity, artistic flair, and attention to detail in crafting visually stunning and engaging compositions that elevate the overall quality of the project.

### **4. Be versatile:**

- We are a small team of talented generalists capable of handling tasks from a variety of disciplines. Therefore, the ideal candidate is someone with strong generalist skills to join our team.